

# Physics 1240: Sound and Music

Today (7/10/19): Hooke's Law, Oscillations, Resonance

Next time: Doppler Effect, Interference, Beats



## Review

### Base units:

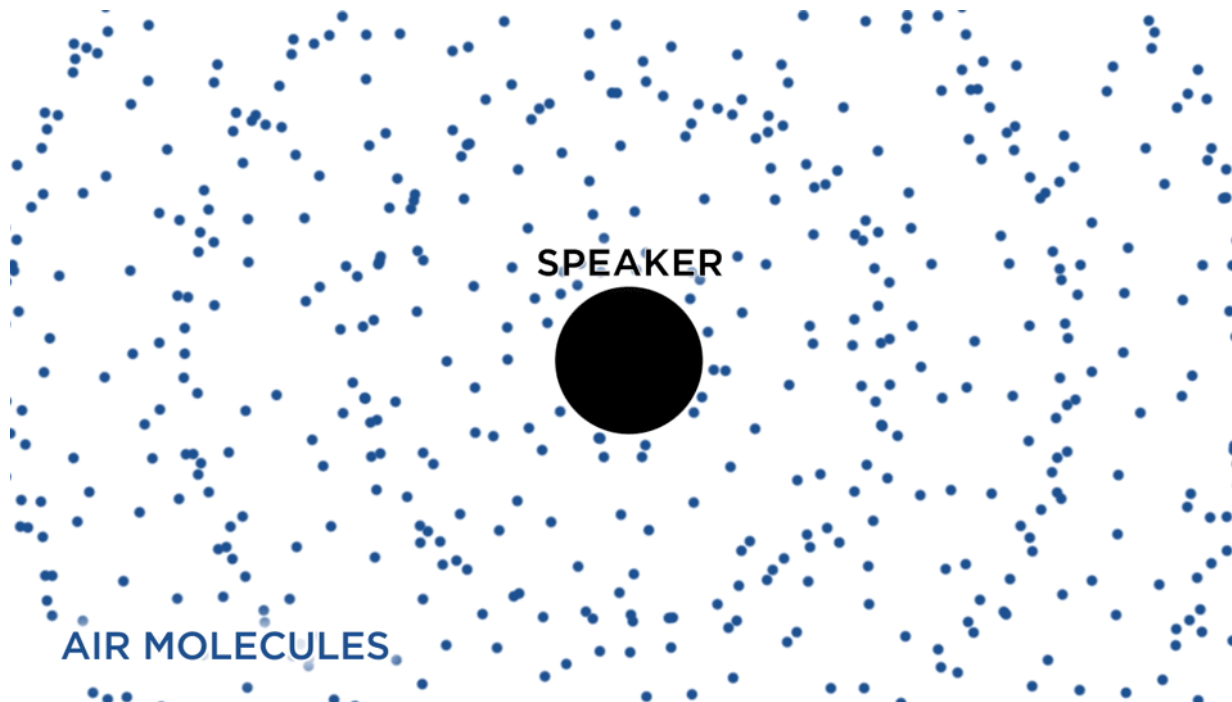
meters [m] (3.3 ft), kilograms [kg] (2.2 lb), seconds (s)

### Prefixes:

milli (m)	0.001	$1 \times 10^{-3}$
centi (c)	0.01	$1 \times 10^{-2}$
deci (d)	0.1	$1 \times 10^{-1}$
kilo (k)	1000	$1 \times 10^3$
mega (M)	1,000,000	$1 \times 10^6$

## Review

Sound is a mechanical disturbance of the **pressure** in a **medium** that travels in the form of a **longitudinal wave**.



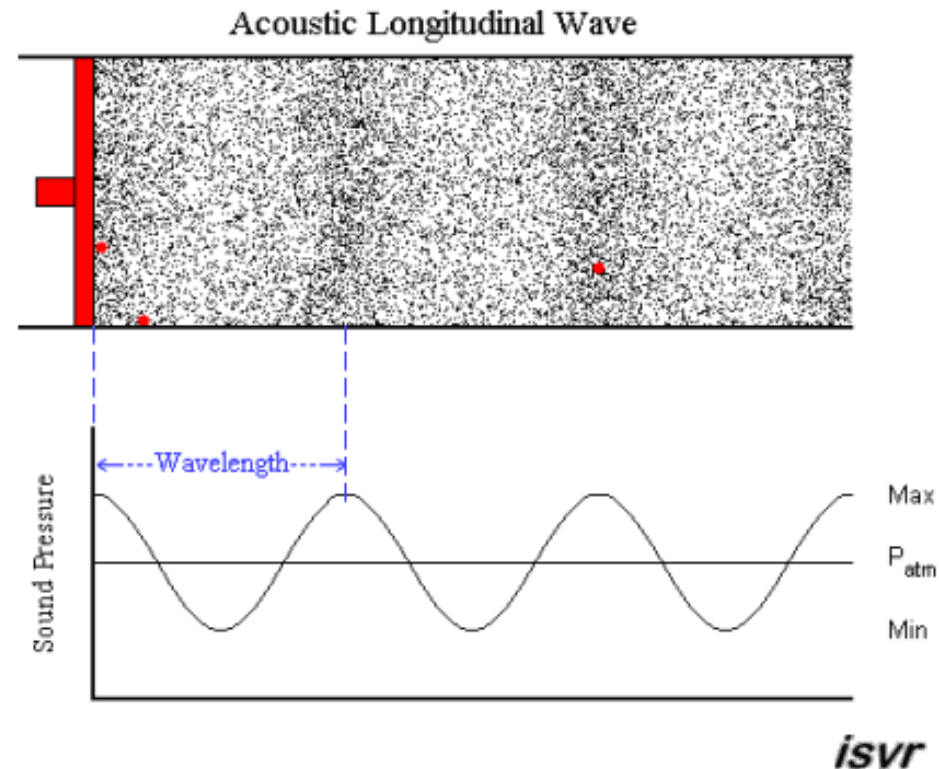
# Review

## Wave properties:

- Speed ( $v=343$  m/s for air at  $20^{\circ}\text{C}$  and 1 atm)
- Wavelength ( $\lambda$  in meters)
- Frequency ( $f$  in hertz)
  - $1 \text{ Hz} = 1 \text{ s}^{-1}$

$$v = \lambda f$$

$$[\text{m/s}] = [\text{m}] [\text{Hz}]$$





## Clicker Question 2.1

If there are 101325 pascals (Pa) in one atmosphere, how many megapascals (MPa) are there in one atmosphere?

- A) 0.101325 MPa
- B) 1.01325 MPa
- C) 101.325 MPa
- D)  $1.01325 \times 10^8$  MPa
- E)  $1.01325 \times 10^{11}$  MPa



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BA

## Clicker Question 2.2

What type of waves are created when a guitar string is plucked?

- A) Longitudinal in the string, transverse in the air
- B) Longitudinal in the string and in the air
- C) Transverse in the string, longitudinal in the air
- D) Transverse in the string and in the air
- E) Transverse in the string only





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## Clicker Question 2.3

How fast does the air flow out of your mouth as you sing or speak?

- A) 343 m/s
- B) Much faster than 343 m/s
- C) Much slower than 343 m/s
- D) The air isn't actually "flowing" out



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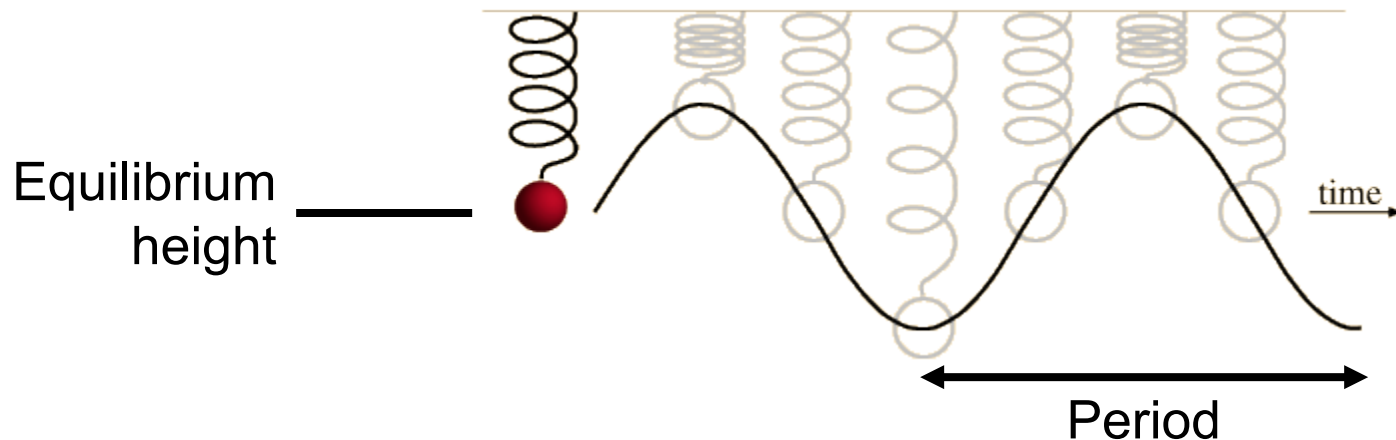
343 m/s = 770 mph

Category 5 hurricane = 70 m/s = 156 mph

# Simple Harmonic Motion

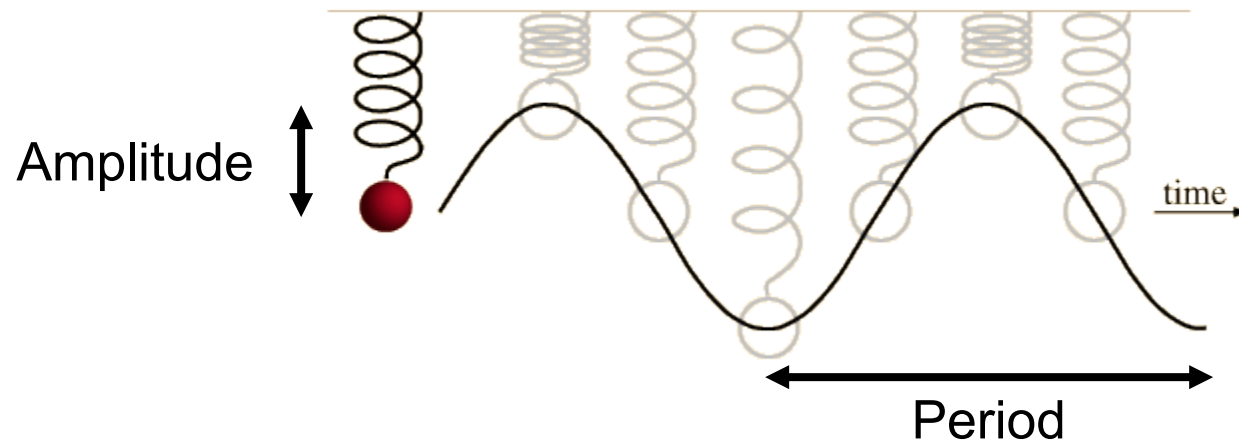
- Mass displaced from equilibrium point oscillates about that point with periodic motion
- Period ( $T$  in seconds): time it takes to return to the same point of periodic motion

- Frequency ( $f$  in hertz):  $f = \frac{1}{T}$  [Hz] =  $\frac{1}{[s]}$



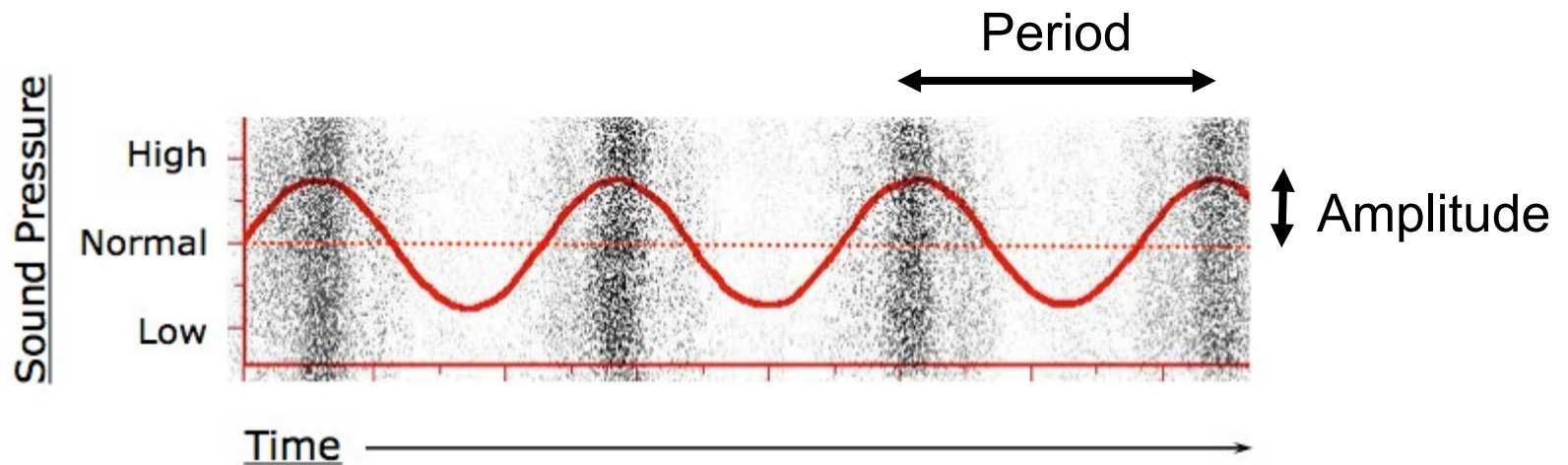
## Simple Harmonic Motion

- Amplitude ( $A$  in meters): maximum displacement from equilibrium
- How are the amplitude and period related?



## Relating back to sound:

- Amplitude  $\leftrightarrow$  loudness
- Frequency  $\leftrightarrow$  pitch





## Clicker Question 2.4

What is the period (in milliseconds) of a sound wave produced from a piano playing a middle C ( $f \approx 262$  Hz)?

- A) 262 ms
- B) 3.8 ms
- C)  $3.8 \times 10^{-3}$  ms
- D) 1.3 ms
- E) 2.62 ms



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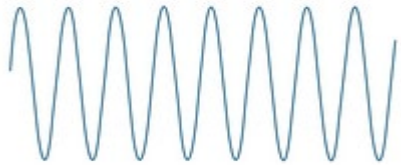
$$T = \frac{1}{f} = \frac{1}{262 \text{ Hz}} = 0.0038 \text{ s}$$



## Clicker Question 2.5

Which sound wave (plotted as air pressure vs. time) has the highest pitch?

A



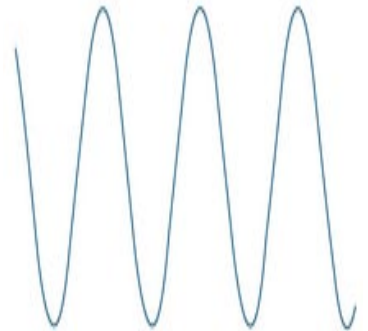
B



C



D



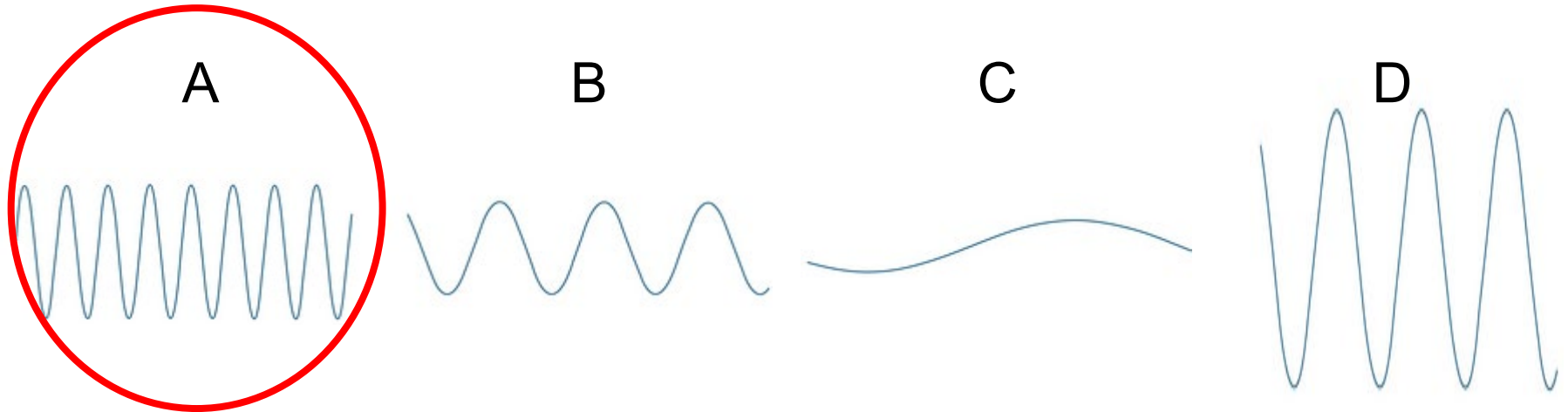




BA

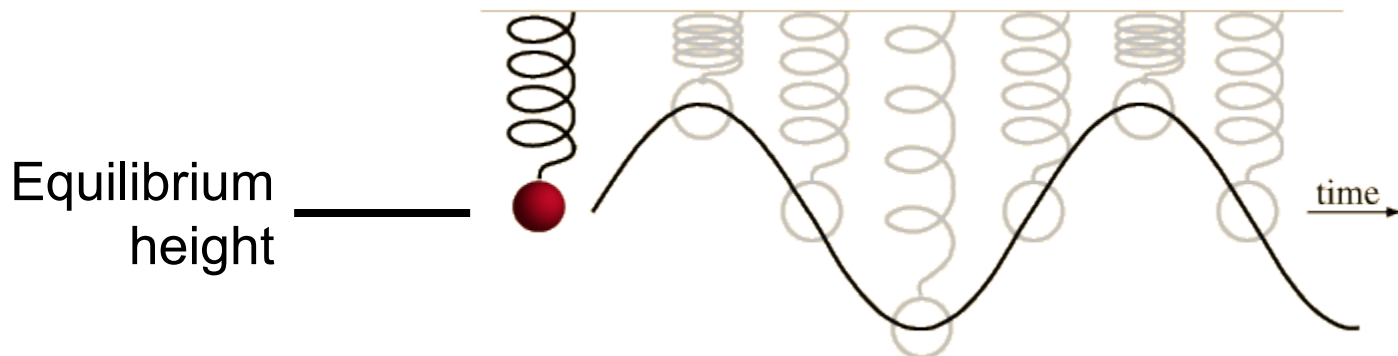
## Clicker Question 2.5

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## What causes simple harmonic motion?

- Elasticity (stiffness): causes system to return to equilibrium
  - Hooke's law: the farther you extend the system, the larger the restoring force (related linearly)
- Inertia (mass moving): causes system to overshoot equilibrium



# What causes simple harmonic motion?

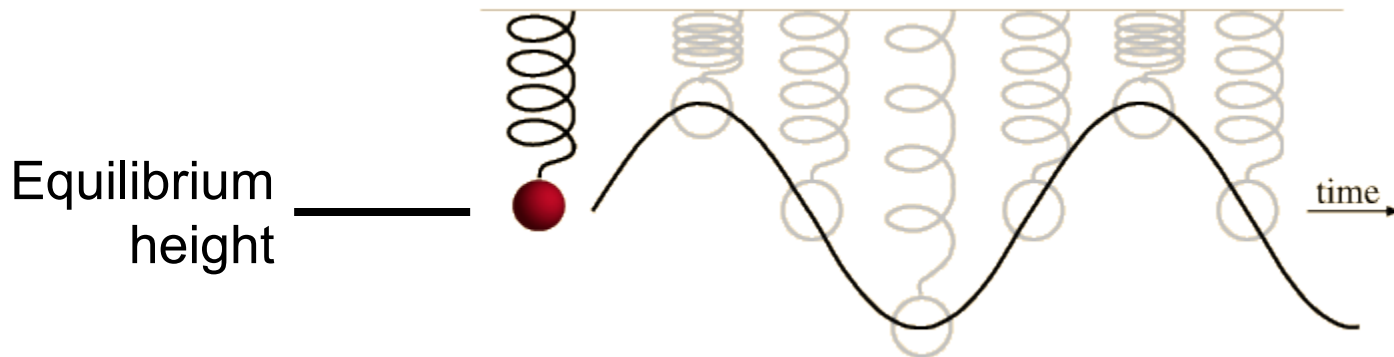
- frequency =  $\sqrt{\frac{\text{stiffness}}{\text{mass}}}$

$$\left( f = \frac{1}{2\pi} \sqrt{\frac{k}{m}} \right)$$

k="spring constant"

(higher k = stiffer spring)

- Intuitive: trampoline, tight vs. loose string, tuba vs. flute



## What causes simple harmonic motion?

- frequency =  $\sqrt{\frac{\text{stiffness}}{\text{mass}}}$        $( f = \frac{1}{2\pi} \sqrt{\frac{k}{m}} )$
- Example: guitar





## Clicker Question 2.6

Two timpani (labelled A and B) produce sound by a mallet hitting a vibrating circular membrane. If A has a larger membrane than B, but A's membrane is fitted more loosely, which will have a higher pitch?

- A) A
- B) B
- C) Same pitch
- D) Can't tell without more info





## Clicker Question 2.6

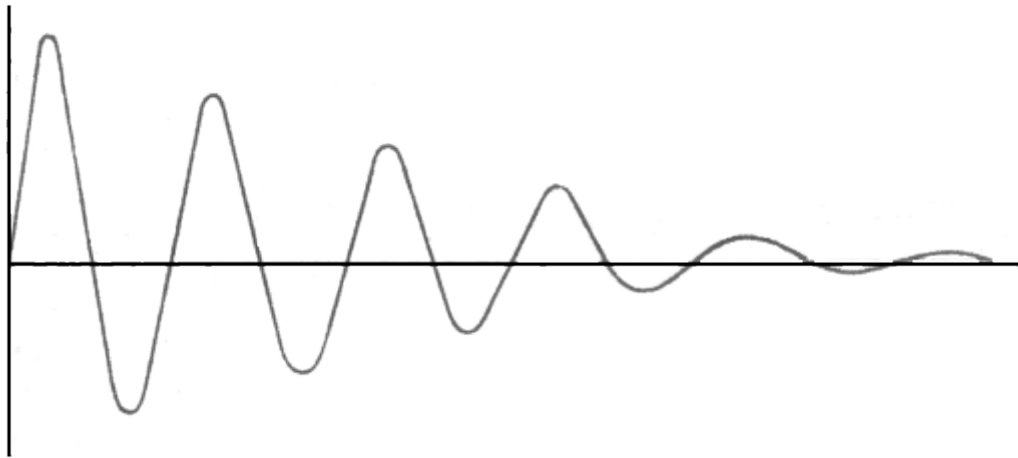
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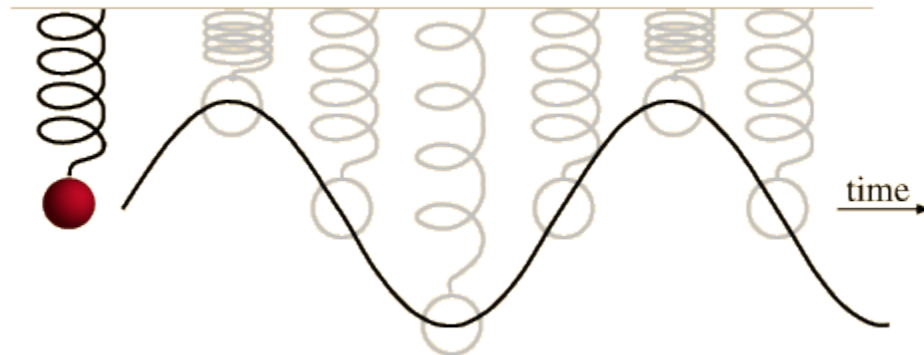
## Deviations from simple harmonic motion

- Decreasing amplitude: damping
- Increasing amplitude: resonance
- Damping:
  - What causes sound to decay?
  - What happens to the frequency?



# Resonance

- Most objects have a natural (or resonant) frequency at which they tend to vibrate (depends on shape, material, inertia, etc.)
- Resonance: applying energy periodically to a system to amplify its natural frequency
  - e.g. child on swing, bridges, blowing on bottle



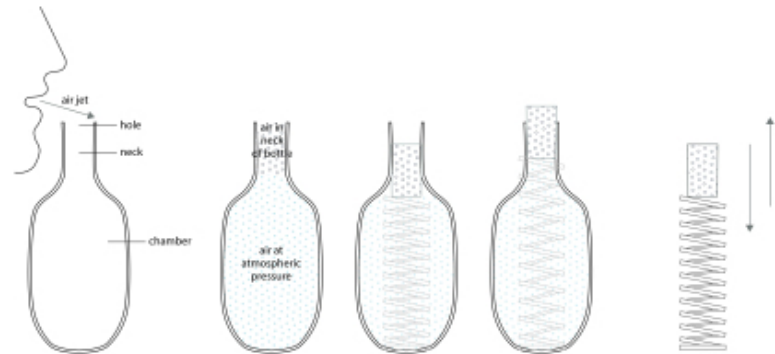
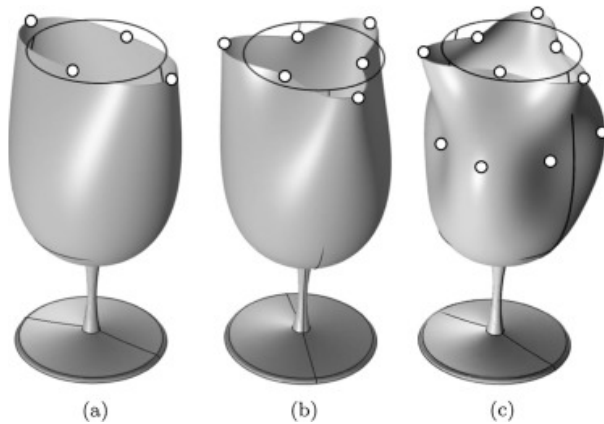


# Demos: resonance boxes, wine glasses, bottles

## Glass harmonica:

<https://youtu.be/OztMMj4OF0w?t=37>

<https://youtu.be/QMe8e5GcY0c?t=137>



## Bottles: “Helmholtz resonance”

(also applies to whistles, ocarinas, guitar bodies, seashells,  
and a slightly open window in a car)